



Radoslav Radoslavov

QA Manager · Software Engineer & Product Builder

Sofia, Bulgaria

SUMMARY

Results-driven quality leader and hands-on engineer who thrives in dynamic, fast-paced environments. Combines deep technical expertise in test automation with people leadership, building high-performing test teams and scalable automation infrastructure that supports business goals and product reliability.

Strong background in driving quality standards across multiple stakeholder groups, partnering with business and programme leads from release planning and documentation through to acceptance, and managing people on a global scale. Currently manages the QA teams for casino, sportsbetting, payments and backend testing, and personally leads the automation team. Also builds and publishes software products independently.

EXPERIENCE

GameProm

QA Manager

September 2026 – Present · Sofia, Bulgaria

- Manage the company's QA teams across four domains: casino, sportsbetting, payments and backend testing.
- Personally lead the automation team, staying hands-on in test architecture and engineering while setting direction for quality across the other teams.

Quality Assurance Automation Lead

January 2025 – September 2026 · Sofia, Bulgaria

- Architected and implemented testing strategies for native and hybrid mobile applications, web platforms and complex backend services.
- Used Appium (Java) for mobile automation and Playwright (TypeScript) for end-to-end web and backend API testing.
- Engineered a custom .NET load-testing framework to validate high-throughput, WebSocket-based backend services (SignalR), where conventional tools such as JMeter or Gatling were insufficient.
- Designed and built a specialised .NET automation framework for socket-level testing of a real-time casino game engine, ensuring core logic integrity and stability.

Appium · Java · Playwright · TypeScript · .NET · SignalR

TopView Group

Quality Assurance Manager

April 2023 – December 2024

- Led the QA process end to end, from planning to execution, aligned with the company's quality standards.
- Recruited, mentored and trained the QA team.
- Built a scalable automation framework combining TypeScript, Mocha and Selenium WebDriver, with Allure for reporting and Chai for assertions.
- Wrote test case creation guidelines for consistency and coverage, and defined a Definition of Done for each project.
- Continuously evaluated and refined QA processes to improve efficiency.

TypeScript · Mocha · Selenium WebDriver · Allure · Chai

HedgeServ

Senior Software Engineer

October 2022 – March 2023 · Sofia, Bulgaria

- Developed new functionality in a microservice that wrote data through RabbitMQ and REST calls into a Snowflake database and read from it.
- Cleared most of the open bugs in the service and added support for using RabbitMQ as input.

RabbitMQ · REST · Snowflake

Senior Quality Assurance Automation Engineer

October 2021 – September 2022

- Built an automated testing framework on NUnit and SpecFlow for a monolithic web API, with Allure reporting.
- Delivered a suite of about 1,800 tests that ran on every deployment in under 7 minutes.

NUnit · SpecFlow · Allure

DraftKings Inc.

Senior Quality Assurance Engineer

July 2018 – September 2021

- Introduced a multi-project automation framework on SpecFlow and NUnit, letting each department publish NuGet packages with step definitions for its own applications.
- Led a testing strategy for microservices: services deployed in Kubernetes clusters with dependencies mocked or deployed with controlled data in separate clusters, and tests run from a dedicated cluster for an isolated environment.

SpecFlow · NUnit · NuGet · Kubernetes

SBTech

QA Engineer

July 2016 – July 2018 · Sofia, Bulgaria

- Tested Chameleon360, the back-office system providing reporting and live monitoring for gambling websites.
- Mainly manual testing, later writing automation scripts and helping create the test automation framework.

Quality House

QA Specialist

January 2015 – July 2016

Worked across several projects, mainly manual testing with occasional automation scripts.

Notable projects: AP's ENPS, a multi-platform news production system; Fyber, an advertisement monetisation platform for web and mobile apps; A mobile banking project developed by Virtual Affairs for the first online-only bank in the Netherlands

Gameloft

Senior QA Tester

May 2013 – December 2014 · Sofia, Bulgaria

Helped new team members get started, supervised another tester and re-verified bugs in the bug database.

Notable projects: Asphalt 8; Thor: The Dark World; Blitz Brigade

SKILLS

Test assurance

Test automation

Team leadership

TypeScript

Java

.NET

Maven

EDUCATION

New Bulgarian University

Computer Science · 2014 – 2018

CERTIFICATIONS

ISTQB Certified Tester Foundation Level (CTFL)

ISTQB · June 2015

LANGUAGES

English